



Inch table

Dimensions in: inches - *millimeters*

l ₁	d ₁ Thread			d ₂ +0.001 Bore		d ₃	d ₄	h ₁	h ₂	h ₃	h ₄ Stroke	t min.
	1	2	2	2	2							
1.18 30	10 x 32	10 x 24	1/4 x 20	B 1/4	-	.39 10	.51 13	.96 24.5	.16 4	.87 22	.14 3.5	.35 9
1.77 45	10 x 32	10 x 24	1/4 x 20	B 1/4	-	.39 10	.51 13	.96 24.5	.16 4	.87 22	.14 3.5	.35 9
2.48 63	1/4 x 20	5/16 x 18	-	B 1/4	B 5/16	.53 13.5	.69 17.5	1.22 31	.26 6.5	1.12 28.5	.16 4	.43 11
3.07 78	5/16 x 18	3/8 x 16	3/8 x 24	B 5/16	B 3/8	.63 16	.83 21	1.42 36	.31 8	1.34 34	.16 4	.55 14

Metric table

Dimensions in: millimeters - *inches*

l ₁	d ₁ Thread			d ₂ H7 Bore		d ₃	d ₄	h ₁	h ₂	h ₃	h ₄ Stroke	t min.
	1	2	2	2	2							
30 1.18	M 4	M 5	M 6	B 5	B 6	10	13	24.5	4	22	3.5	9
45 1.77	M 4	M 5	M 6	B 5	B 6	10	13	24.5	4	22	3.5	9
63 2.48	M 6	M 8	-	B 8	-	13.5	17.5	31	6.5	28.5	4	11
78 3.07	M 8	M 10	M 12	B 8	B 10	16	21	36	8	34	4	14

Specification

- Lever body
Zinc die-cast
- Powder coated
Black, RAL 9005, textured finish ● **SW**
Orange, RAL 2004, textured finish ● **OS**
Red, RAL 3000, textured finish ● **RS**
Silver, RAL 9006, textured finish ● **SR**
- Insert / retaining screw
Stainless steel
European Standard No. 1.4305 (AISI 303)
- RoHS compliant

On request

- Special bores and threads

Information

GN 302.1 adjustable levers have a straight lever parallel to the clamping surface. For some applications this presents an advantage due to limits of space or for visual reasons.

These levers have proven to be ideal wherever parts have to be clamped in a confined space or in a particular lever position. The insert is connected to the lever via serrations that can easily be disengaged.

Pulling the lever upwards disengages the serrations, allowing it to be swiveled to the ideal clamping position. When releasing the lever, the serrations automatically re-engage.

see also...

- Straight Adjustable Levers GN 302 (with Steel Insert)

How to order (Inch)	1 Lever length l ₁
GN 302.1-45-10X24-OS	2 Thread d ₁ (Bore d ₂)
	3 Color

How to order (Metric)	1 Lever length l ₁
GN 302.1-63-M6-SW	2 Thread d ₁ (Bore d ₂)
	3 Color